



AYSO Adult Soccer League Rules & Regulations

AYSO 5043

www.ayso5043.org

www.facebook.com/groups/AAL5043

AYSO 5043 was formed in 2008 for the Volunteers of AYSO Region 2 as a RECREATIONAL Co-Ed soccer league to promote friendly competition and build friendships within the Region.

REGISTRATION

- Players must be currently registered as an active volunteer within Area 1C and demonstrate a minimum of 12 hours of volunteer service per AYSO 5043 season to be eligible to play.
- Players registered outside of Region 2 must be sponsored by a registered Region 2 volunteer/player/board member/Area 1C board member.
- Registration priority will be (a) grandfathered volunteer, (b) board member, (c) coach / assistant coach, (d) referee. No other volunteering position will be accepted.
- Registration is online on the adult league website.
- Minimum age to participate is 20 years old, and player must not be eligible to play on any AYSO roster for the entire calendar year.
- Only players registered for the current calendar year are eligible to play in post season play and pick-up games.

FEES

- Fees are due in full at the time of registration. No exceptions.
- A team jersey and socks are provided. Team jerseys are to be returned back to the Team Manager at the end of the last game of the season. There will be a \$30 charge for lost or not returned jerseys.
- Players who are suspended from the league because of any misconduct will not get their registration fees refunded back to them.
- All other refunds are subject to the executive board's decision.

TEAM INFORMATION

- Players are drafted before the start of each season by Team Managers identified by League Board.

OFFICIALS

- Referee jurisdiction begins when he/she arrives at the field and ends when he/she leaves.
- Referee decisions are final and not subject to protest.
- All games will be officiated by a three (3) man referee team. All referees will be USSF Certified.

GENERAL RULES OF PLAY

- Games shall be governed by FIFA's Laws of the Game and USSF policies, except as modified by local rules.
- Each game will consist of two equal periods of the play time decided prior to the season, with a 5-minute halftime. A short break will be taken approximately halfway through each period for substitutions.
- All regular-season games are considered friendlies. No standings are kept.
- The referee will promptly start the game clock at the scheduled time. The referee may shorten any game to accommodate the schedule.
- All players must check in with the referee prior to playing and should be present for pregame safety instructions.
- This is a 11 v.11 co-ed league. A minimum of seven (7) players from each team must be present to begin a match, one of which must be a female player.
- If at any time a team has no female player on the field of play, that team will play down a player (playoffs only).
- Every player that is present at the start of the match must play a minimum half game (and half of remaining game if not present at start of the match).
- A 15-minute grace period before the game is declared a forfeit, only during playoff games.
- Substitutions are made at period breaks unless a player on the field requests to be substituted.
- All substitutions are made only with the referee's permission. Player(s) must leave the field of play before the substitution enters. All players should expect to be substituted.
- Substitutions are allowed on Ball Advantage only. If the advantage team calls for a substitution, then the defense is allowed to sub as well at that time. Goal kick, kick off, or injury are the exceptions.

MISCONDUCT

- Player conduct should be in the spirit of good sportsmanship both on and off the field. Misconduct by players or Team Managers may result in disciplinary action as outlined in these rules.
- Dissent by Word, Gesture, or Action will result in a Caution, and shown a Yellow Card.
- Yellow Cards will be issued for standard FIFA warranted infractions, including Careless or Reckless Play, and Foul Language.
- Sliding or Diving in the proximity of ANY player will be an automatic Yellow Card.
- Contact with a female player initiated by a male player will result in a foul and/or cautioned with a Yellow Card.
- Player receiving a Yellow Card infraction has to leave the match for a period of five (5) minutes of play. The player may be substituted by another player from the same team with the referee's permission (not allowed during playoffs).
- Player receiving three (3) Yellow Cards during the season will be prohibited from playing in the next game and will be fined \$75.
- Any player who receives a Red Card for Violent Conduct or Serious Foul Play will be prohibited from playing the next two games, will be fined \$100, and may be subject to dismissal for the remainder of the season.
- Red Cards will be issued for standard FIFA warranted infractions.
- Player receiving more than one Red Card for Violent Conduct or Serious Foul Play will, at a minimum, be fined \$150, and will be dismissed from the League for the remainder of the season.
- All fines must be submitted to and received by a League Official before any player is eligible to play.
- Player will receive a first and final warning for any dissent, foul gesture or violent foul. A second miscount by the player will result in a permanent suspension from the League.
- Remedies for situations or circumstances not listed in the rules, including warning, suspension, or dismissal from the League, will be reviewed and addressed in a manner deemed appropriate by League Officials.

Playoffs Points Scoring System

Win	6 points
Tie	3 points
Loss	0 points
Goal Scored	1 additional point for each goal scored, up to a maximum of 3 points

- Forfeit is a 3-0 score, which equals 9 points for the winning team.
- No forfeit is allowed if the team has a minimum of 7 players.

Maximum points a team can accumulate per game = 9 points.

Playoffs Tie Breaker

1. Head-to-Head matchup (during playoffs only, if applicable).
2. Fewest goals allowed.
3. Goal difference
4. Fewest number of yellow and red cards (during playoffs only). Each red card counts as 2 yellow cards.
5. KFPM.